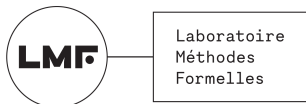


Formalizing Style in Personal Narratives

Gustave Cortal and Alain Finkel



école
normale
supérieure
paris-saclay

université
PARIS-SACLAY

Introduction

Research question: How is subjective experience communicated in narratives?

We use narratives to express our representations of reality and make sense of the world

In everyday usage, style refers to a distinctive manner of expression

We use style as a proxy to study how subjective experience is linguistically communicated

We narrow the general definition of style: *a distinctive manner of communicating subjective experience in narratives*

Contributions

Problem: Style is an intuitive notion; we need an operational definition

Hypothesis: An individual uses some redundant choices of features that characterize its style

Research task: Formalize style as *patterns of linguistic choices that encode subjective experience*

1. A sequence-based framework defining style as patterns in sequences of linguistic choices grounded in systemic functional linguistics
2. A methodology for automatically identifying patterns using sequence analysis
3. A case study on dream narratives

Categorizing Linguistic Features

Our categorization is grounded in *systemic functional linguistics*: language represents experience through *processes, participants and circumstances*

Processes	Examples
<i>Action</i> : actions and events in the physical world.	[He] _{Actor} [takes] _{Action} [the valuable] _{Affected} [Members of my cult] _{Actor} [have made] _{Action} [1500 euros] _{Result} [I] _{Actor} [give] _{Action} [her] _{Recipient} [a chance] _{Range}
<i>Mental</i> : internal experiences such as thoughts, perceptions, and feelings.	[We] _{Senser} [believe] _{Mental} [women are the leaders of change] _{Phenomenon} [The moon] _{Senser} [sees] _{Mental} [the earth] _{Phenomenon} [He] _{Senser} [disliked] _{Mental} [Gilbert's writing] _{Phenomenon}
<i>Verbal</i> : acts of communication.	[David] _{Sayer} [said] _{Verbal} ["the corrupt, criminals and money launderers"] _{Verbiage}
<i>State</i> : states of being, having, or existence.	There [was] _{Existential} [a swimming pool] _{Existent} [John] _{Carrier} [is] _{State} [an interesting teacher] _{Attribute} [Hadrian's Wall] _{Possessor} [has] _{State} [something for everyone] _{Possessed}

Table: Processes with their participants.

Pipeline for our sequence-based framework

Clause	Process (symbol)	Participants
I wake in a dark room	Action (a)	Actor
I feel a cold wind	Mental (m)	Sensor, Phenomenon
I tell myself to move	Verbal (v)	Sayer, Recipient

Sequence: *amv* | **Substrings:** {*am*, *mv*}

1. We first segment *"I wake in a dark room. I feel a cold wind. I tell myself to move."* into clauses
2. Identify features (e.g., processes and participants) for each clause
3. Each narrative is mapped to a symbolic sequence using an alphabet based on identified features

Case Study on Dream Narratives

We apply our framework to dream narratives as they possess a narrative structure and represent attempts to communicate subjective experience

We use DreamBank, a database of more than 27,000 narratives with 72 series of dreamers

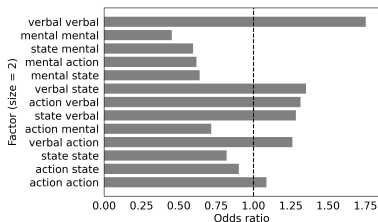
We analyze five series of dreamers: long-term blind dreamers ($n=361$), *ed* (a widower, $n=139$), *izzy* (a teenager, $n=1091$), *merri* (an artist, $n=202$), and *viet* (a Vietnam War veteran with PTSD, $n=566$)

We construct a *norm* ($n=720$) to compare how each series deviates from a hypothetical average dreamer

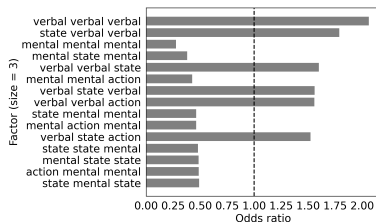
To identified features, we perform in-context learning with Llama 3 8B

Results on the Vietnam War veteran

We compare the proportion of sequences containing a given substring



(a) Size 2.



(b) Size 3.

Figure: Top substring odds ratio between the veteran and the norm

We show a preference for *viet* to remain in a verbal process, as indicated by substrings such as *verbal.verbal* and *verbal.verbal.verbal* with high odds ratios (respectively 2.00 and 1.75)

Results on the Vietnam War veteran

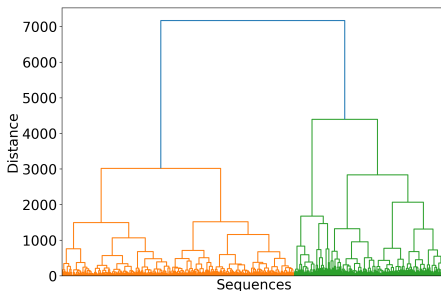


Figure: Dendrogram with Ward linkage and cosine similarity

Representative sequences: *savamasasaaamaasavvvaaaaaavssaaaaa*
and *sssssavaavssvsavvvvsmasasaasasaamaamvmss* with
a = action, m = mental, s = state, v = verbal

Two templates: a highly action-oriented structure or a more varied structure alternating between state and action processes

Conclusion

1. A sequence-based framework defining style as patterns in sequences of linguistic choices grounded in systemic functional linguistics
2. A methodology for automatically identifying patterns using sequence analysis
3. A case study on dream narratives

Perspectives

1. Authorship profiling: identifying signature patterns (e.g., distinctive substrings) that characterize an author's unique way of constructing narratives
2. Style-conditioned narrative generation: generating narratives from a sequence of linguistic features
3. Applying methods from complexity science and formal language theory: analyzing subsequences, using complexity measures to quantify redundancies, etc.